Arts, Audio/Visual Technology, and Communications

- Book: Graphic Design and Print Production Fundamentals
  
  - Front Matter
  - 1: Design History
  - 2: Design Process
  - 3: Design Elements, Design Principles, and Compositional Organization
  - 4: Color Management in the Graphic Technologies
  - 5: Pre-press
  - 6: Imaging
  - 7: Web2print
  - Back Matter
This book is for the beginning level of both architecture and interior design students who learn computer graphic communication software. The author developed multiple tutorials to teach three computer graphic applications, AutoCAD, Revit, and Enscape. AutoCAD is an essential computer drafting software which is 2D drawing software. Revit is a Building Information Modeling software, which is 3D based modeling software. Lastly, Enscape is a real-time virtual reality plug-in for 4D experiences.

- Front Matter
- 1: AutoCAD
- 2: Revit
- 3: Enscape
- Back Matter

Thumbnail: The pencil is one of the most basic graphic design tools. (CC BY 3.0; Dmgerman).